

# License types and server requirements

There are the following WCS licenses

License	Limits	Server requirements
30 days trial	<ol style="list-style-type: none"><li>1. Watermark and sound message in streams published</li><li>2. Forum support only <a href="https://forum.flashphoner.com/">https://forum.flashphoner.com/</a></li></ol>	<ol style="list-style-type: none"><li>1. Initial access to <a href="https://my.flashphoner.com/">https://my.flashphoner.com/</a> for activation (HTTPS)</li><li>2. Permanent access (hourly) to <a href="http://pool.ntp.org">pool.ntp.org</a> (NTP)</li></ol>
Monthly subscription	<ol style="list-style-type: none"><li>1. Forum support only <a href="https://forum.flashphoner.com/">https://forum.flashphoner.com/</a></li><li>2. Does not cover SIP functions</li></ol>	Permanent access (every 15 minutes) to <a href="https://my.flashphoner.com/">https://my.flashphoner.com/</a> (HTTPS)
Standalone	<ol style="list-style-type: none"><li>1. Forum support only <a href="https://forum.flashphoner.com/">https://forum.flashphoner.com/</a></li><li>2. Does not cover SIP functions</li></ol>	Initial access to <a href="https://my.flashphoner.com/">https://my.flashphoner.com/</a> for activation (HTTPS)

Trial license can be extended to 180 days for development and testing purposes. In this case one license key can be applied to several servers, for example, to deploy a test CDN.

There is also Enterprise license with extended support.

You can find licenses cost and conditions details [here](#).