

# WCS in Docker

- [Docker deployment example](#)
- [Docker container configuration](#)
  - [Networking issues](#)
    - [Dynamic IP address detection issues](#)
  - [Environment variables reference](#)
  - [Volumes reference](#)
  - [Additional instance configuration](#)
  - [Container ports](#)
- [Known issues](#)

WCS can be used in Docker with official [Docker image](#) since build 5.2.458

## Docker deployment example

To deploy the simple WebRTC streaming server in Docker, do the followin steps:

1. Pull the latest WCS image from Docker Hub

```
sudo docker pull flashphoner/webcallserver
```

2. Set up docker bridge network

```
sudo docker network create \  
  --subnet 192.168.1.1/24 \  
  --gateway=192.168.1.1 \  
  --driver=bridge \  
  --opt com.docker.network.bridge.name=br-testnet testnet
```

3. Start WCS docker container with your own [trial](#) or [commercial](#) license number

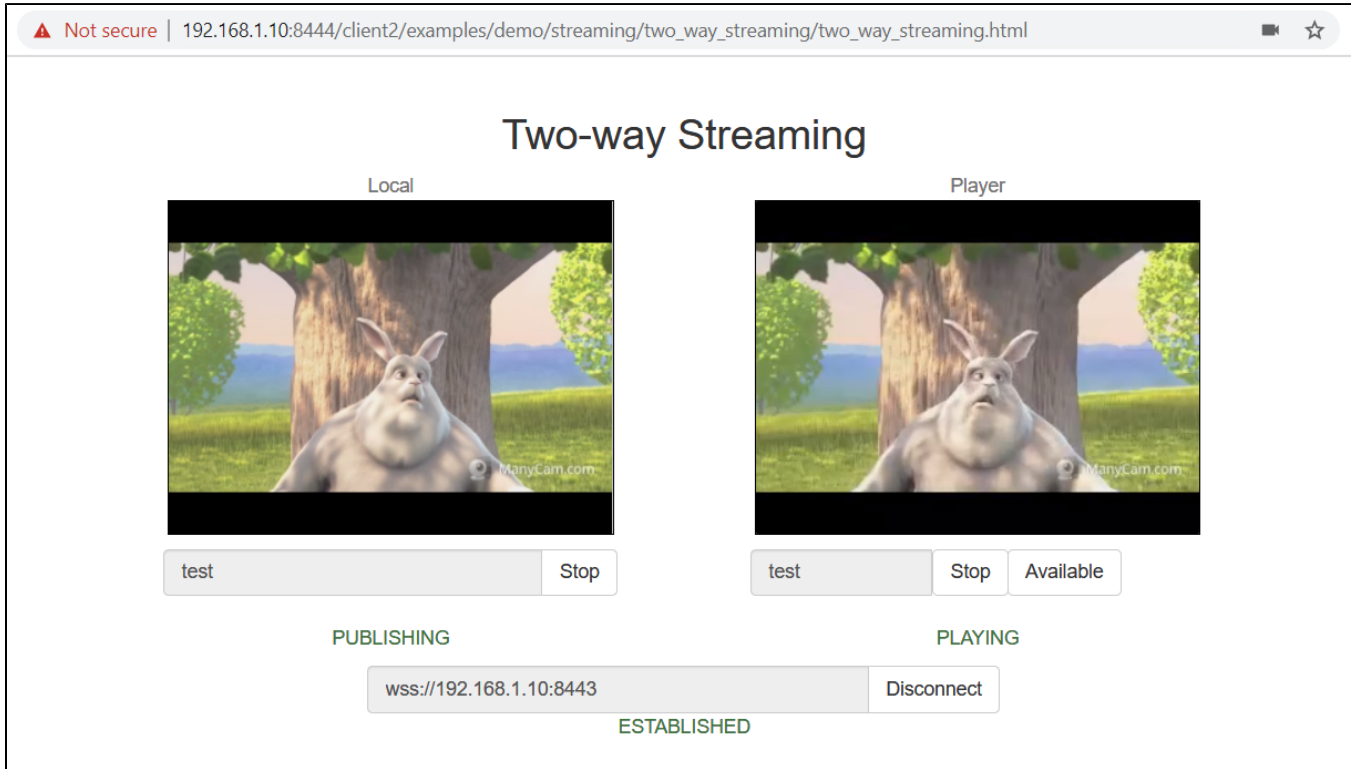
```
docker run \  
-e PASSWORD=password \  
-e LICENSE=license_number \  
-e LOCAL_IP=192.168.1.10 \  
--net testnet --ip 192.168.1.10 \  
--name wcs-docker-test --rm -d flashphoner/webcallserver:latest
```

4. Check if the container available by SSH

```
ssh root@192.168.1.10
```

```
Warning: Permanently added '192.168.1.10' (ECDSA) to the list of known hosts.  
root@192.168.1.10's password:  
Welcome to Ubuntu 18.04.3 LTS (GNU/Linux 5.0.0-37-generic x86_64)  
  
* Documentation:  https://help.ubuntu.com  
* Management:    https://landscape.canonical.com  
* Support:       https://ubuntu.com/advantage  
  
This system has been minimized by removing packages and content that are  
not required on a system that users do not log into.  
  
To restore this content, you can run the 'unminimize' command.  
Last login: Fri Jan 10 04:19:52 2020 from 192.168.1.1  
root@d24386fcea30:~#
```

5. Open Two Way Streaming example in local browser, publish a stream



6. Close the page, stop the container

```
sudo docker stop wcs-docker-test
```

License will be deactivated on container stop to prevent unnecessary billing.

## Docker container configuration

### Networking issues

By default, IP address will be set dynamically to the container. So if you suppose to use fixed IP address, you should set it with `docker run` options and pass to the container using `LOCAL_IP` variable:

```
docker run -e LICENSE=license_number -e PASSWORD=secret \  
-e LOCAL_IP=static_ip \  
--net your-docker-network \  
--ip static_ip \  
--name webrtcserver-instance -d webrtcserver:latest
```

If your docker host is behind NAT, and your WCS is supposed to be available from outside, you should set external IP address to `EXTERNAL_IP` variable:

```
docker run -e LICENSE=license_number -e PASSWORD=secret \  
-e LOCAL_IP=static_ip \  
-e EXTERNAL_IP=external_ip \  
--net your-docker-network \  
--ip static_ip \  
--name webrtcserver-instance -d webrtcserver:latest
```

### Dynamic IP address detection issues

When IP address should be set dynamically to the container, and the container has more than one network interface (this can happen for example when docker host interfaces are used), IP address to bind WCS server should be chosen manually while the container is launching. In this case, the container should be started in interactive mode

```
docker run \  
-e PASSWORD=password \  
-e LICENSE=license_number \  
--net host \  
--name wcs-docker-test --rm -it flashphoner/webcallserver:latest
```

Container entry point script detects all the IP addresses and asks to enter the address for WCS to bind to

```
192.168.0.195 192.168.1.1 172.17.0.1 172.16.0.158  
We have found 4 IPs, what should be used for WCS: 192.168.0.195 192.168.1.1 172.17.0.1 172.16.0.158 ? 172.17.0.1
```

The address chosen will be written to `ip_local` parameter, for example

```
ip_local=172.17.0.1
```

## Environment variables reference

The following environment variables can be passed to the container:

- `PASSWORD`- SSH password to access the container. If this variable is not defined, container will not be accessible by SSH using password
- `LICENSE`- Web Call Server license number. If this variable is not defined, license can be entered on first web interface logon
- `LOCAL_IP`- local IP address to set `toip_local` parameter in `flashphoner.properties` configuration file. If this variable is not defined, container IP address will be detected automatically.
- `EXTERNAL_IP`- external IP address to set `toip` parameter in `flashphoner.properties` configuration file. If this variable is not defined and `LOCAL_IP` is not defined, external IP address will be detected automatically.
- `CDN_ROLE`- container role in `CDN`. If this variable is not defined, container will act as standalone server
- `CDN_ENTRY_POINT`- `CDN` entry point server address for the container. If this variable is not defined, `CDN` entry point will not be set
- `CDN_GROUPS`- `CDN groups` to which the container should belong. If this variable is not defined, the container will not belong to any `CDN` group

## Volumes reference

The following docker volumes can be mounted to the container

- `/conf`- additional configuration files folder, the path starts from container root. This volume can be mounted as read-only
- `/usr/local/FlashphonerWebCallServer/hls`- HLS segments folder. This volume must be mounted with write access
- `/usr/local/FlashphonerWebCallServer/logs`- logging folder. This volume must be mounted with write access
- `/usr/local/FlashphonerWebCallServer/media`- media files for VOD playback folder. This volume can be mounted as read-only. This volume can be shared with another Web Call Server instances
- `/usr/local/FlashphonerWebCallServer/records`- stream recording files folder. This volume must be mounted with write access. This volume can be shared with another Web Call Server instances

The container launch example with all the volumes mounted:

```
docker run -e LICENSE=license_number -e CDN_ROLE=origin \  
-v /opt/wcs/conf:/conf \  
-v /opt/wcs/logs:/usr/local/FlashphonerWebCallServer/logs \  
-v /opt/wcs/hls:/usr/local/FlashphonerWebCallServer/hls \  
-v /opt/wcs/media:/usr/local/FlashphonerWebCallServer/media \  
-v /opt/wcs/records:/usr/local/FlashphonerWebCallServer/records \  
--name webcallserver-instance -d webcallserver:latest
```



Do not mount whole folder `/usr/local/FlashphonerWebCallServer/conf` or separate files from this folder as volumes!

For example, this is not allowed:

```
docker run -e LICENSE=license_number -e PASSWORD=secret \
-v /opt/wcs/conf:/usr/local/FlashphonerWebCallServer/conf \
--name webrtcserver-instance -d webrtcserver:latest
```

and this too:

```
docker run -e LICENSE=license_number -e PASSWORD=secret \
-v /opt/wcs/conf/flashphoner.properties:/usr/local/FlashphonerWebCallServer/conf/flashphoner.
properties \
--name webrtcserver-instance -d webrtcserver:latest
```

## Additional instance configuration

The following additional configuration files can be placed to the host folder mounted as `/conf` volume:

- `id_rsa.pub`- public SSH access key. If this file is found during the container start, the container will be accessible with corresponding private key. Otherwise, if `PASSWORD` variable is defined, the container will be accessible by password. If neither key, nor password are defined, SSH daemon will not be started.
- `flashphoner.properties`- main server configuration file. It can be used for detailed Web Call Server instance configuration
- `wcs-core.properties`- Java configuration file. It can be used for [memory tuning](#) and [JMC connection](#) configuration
- `log4j.properties`- [logging](#) configuration file
- `wss.jks`- SSL certificates key storage file. This file can be prepared with [keytool](#)
- `cdn_profiles.yml`- CDN transcoding [profiles](#) configuration file
- `database.yml`- [user accounts](#) and [REST hook applications](#) configuration
- `*.sdp`- [SDP settings](#) files

All those files can be used for example to restore Web Call Server instance configuration from backup and automatic deployment. The files will be copied to the container 'as is', except `flashphoner.properties`:

- `ip` and `ip_local` parameters will be changed (see `IP_LOCAL` variable description above)
- if `CDN_ROLE` variable is set, but the file contains no CDN settings, the [default settings](#) will be added

## Container ports

The following ports are available by default:

- `22/tcp`- SSH (this port is active only if password or key access is set)
- `554/tcp`- RTSP server port
- `1935/tcp`- RTMP server port
- `1935/udp`- RTMP server port
- `2001/tcp`- server [CLI](#) port
- `7777/tcp`- server monitoring port
- `8080-8084/tcp`- WS, HTTP, CDN ports
- `8443-8445/tcp`- WSS, HTTPS ports
- `8888/tcp`- HTTPS port (for older versions compatibility)
- `9091/tcp`- HTTP port (for older versions compatibility)
- `30000-35000/tcp`- TCP media ports
- `30000-35000/udp`- UDP media ports
- `50999/tcp`- JMX port

The ports can be changed using `docker run --expose` parameters if necessary. In this case, the actual port values should be set to `flashphoner.properties` and `wcs-core.properties` files, see description above

## Known issues

1. Open files limit cannot be changed from inside container

Symptoms: the following message is displaying when container starts in interactive mode

```
ulimit: open files: cannot modify limit: Operation not permitted
```

Solution: set open files limit in container parameters when launching it

```
docker run --ulimit nofile=100000:100000 \  
-e LICENSE=license_number -e PASSWORD=secret \  
--name webcallserver-instance --rm webcallserver:latest
```

2. It is not recommended to use Docker on Windows due to port forwarding issues

Symptoms: WCS container is running but not available via SSH, HTTP/HTTPS, or WebRTC connection is not establishing when container is deployed in Docker on Windows

Solution: use Docker on Linux, or [launch WCS in WSL 2](#)