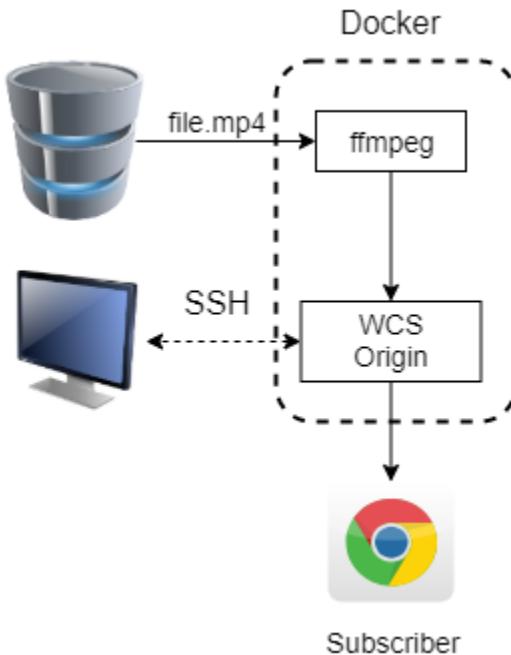


Quick start

Let's deploy the stand for testing one WCS server with default settings. Suppose Docker to be installed locally, and no need to access the containers from outside. RTMP publishing container will also be deployed.



To deploy the stand on Docker host, do the following:

1. Unpack the stand build archive

```
cd ~  
tar -xzf WCSTestStand-1.XXX.tar.gz
```

2. Edit main stand configuration file stand.conf/wcs-stand.conf

```
#!/usr/bin/env bash  
  
CONTAINER_PREFIX=wcs-test-stand  
IMAGE_PREFIX=wcs_test_stand  
  
# Docker network parameters  
DOCKER_NETWORK=bridge  
  
# Stand nodes  
CDN_NODES=o-test  
CDN_ENTRY_POINT=o-test  
FFMPEG_NODE=ffmpeg-test  
  
# Product installation path  
WCS_PATH=/usr/local/FlashphonerWebCallServer
```

3. Make WCS node configuration folder

```
cd ~/WCSTestStand-1.XXX/stand.conf  
mkdir o-test  
cd o-test  
touch node.conf
```

4. Edit WCS node configuration file, set your license and latest WCS build number from [this page](#)

```

#!/usr/bin/env bash

NODE_IP=""
NODE_PORTS=22,554,1935,8080-8084,8443-8445,8888,9091,20000-60000/tcp,20000-60000/udp
JAVA_VERSION=8
JAVA_GC=CMS
JAVA_HEAP=2g
WCS_LICENSE="XXXXXXXX-XXXX-XXXX-XXXX-XXXXXXXXXXXX"

PRODUCT_LINK="https://flashphoner.com/downloads/builds/WCS/5.2/FlashphonerWebCallServer-5.2.XXX.tar.gz"

```

5. Make RTMP publishing node configuration folder

```

cd ~/WCSTestStand-1.XXX
mkdir ffmpeg-test
cd ffmpeg-test
touch node.conf

```

6. Edit RTMP publishing node configuration file

```

#!/usr/bin/env bash

NODE_IP=""
NODE_PORTS=22
MEDIA_MOUNT=/opt/media

```

7. Copy media file to be published to RTMP publishing node configuration folder

```
cp ~/Videos/file.mp4 ~/WCSTestStand-1.XXX/ffmpeg-test
```

8. Copy public access key to ssh folder

```
cp ~/.ssh/id_rsa.pub ~/WCSTestStand-1.XXX/ssh
```

9. Build docker images

```

cd ~/WCSTestStand-1.XXX/images
chmod +x build.sh
sudo ./build.sh
cd ..

```

10. Start the stand

```
sudo ./wcs-stand start all
```

11. Remember stand nodes dynamic IP addresses

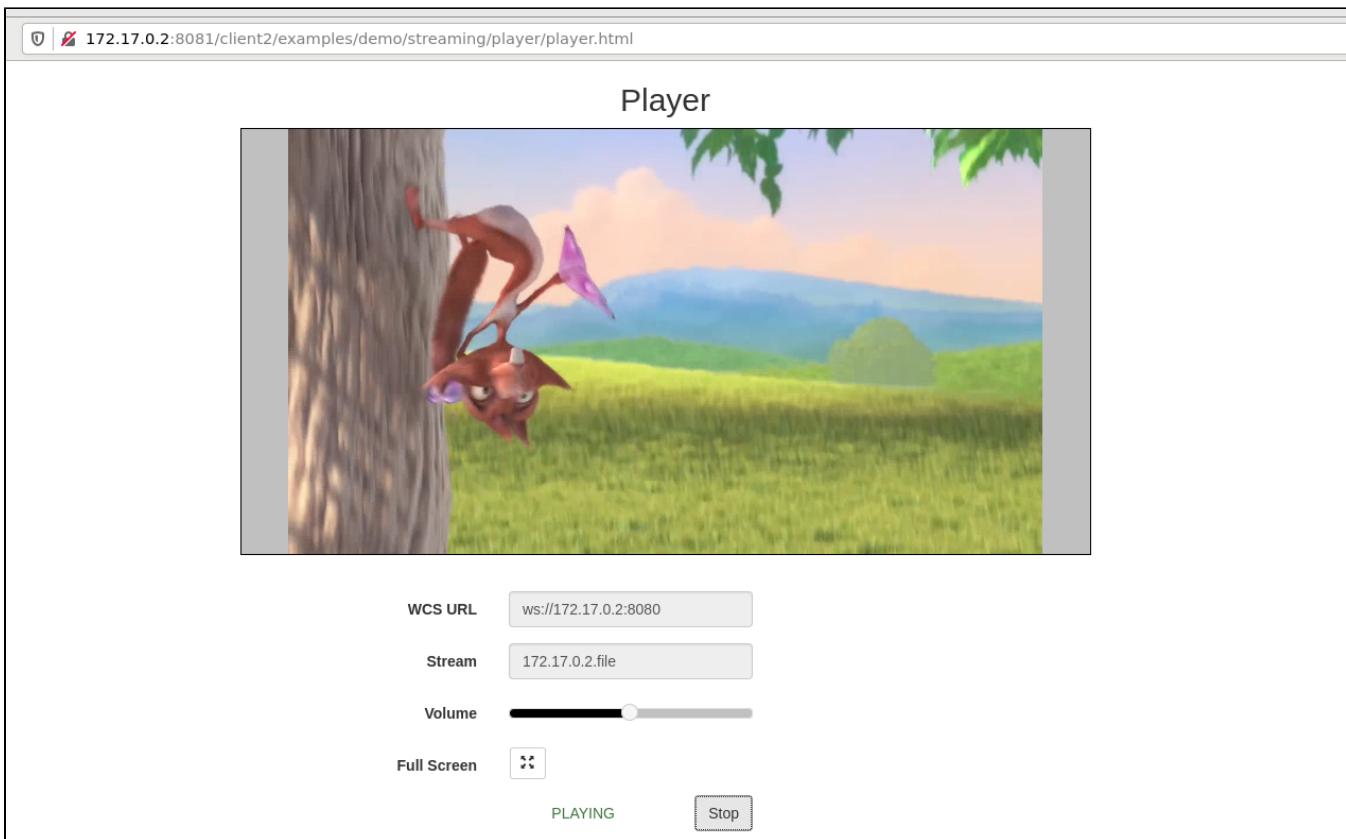
```

Starting WCS container...
> Container wcs-test-stand-o-test started (IP: 172.17.0.2)
...
Starting wcs-test-stand-ffmpeg-test container to publish RTMP streams...
> Container wcs-test-stand-ffmpeg-test started (IP: 172.17.0.3)

```

12. Open Player example page in browser and enter the stream name 172.17.0.2.file, where

- 172.17.0.2 - WCS container address
- file - media file name (see step 7) without mp4 extension



The stand is ready to local test.