Automatic streams capture on server start

WCS allows to capture streams from certain sources automatically on server start. These streams are published on server to play or republish it.

Supported capture technologies

- RTMP
- RTSP
- WebRTC
- Pcap (stream capture from dump file)

To capture stream on server start the option in flashphoner.properties file must be set

```
pull_streams=rtmp://rtmp.server.com/live/stream1
```

Stream captured will be named on server as source URL.