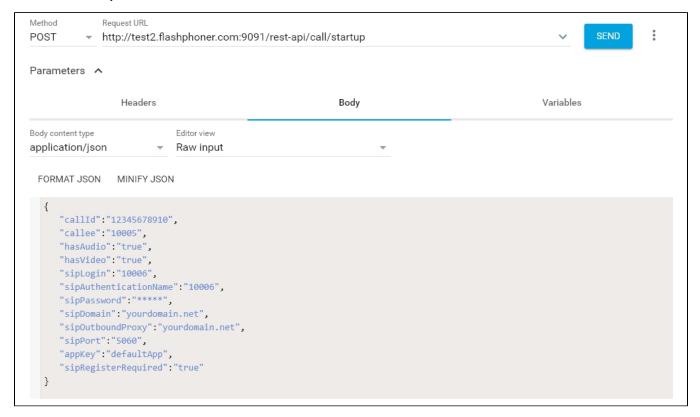
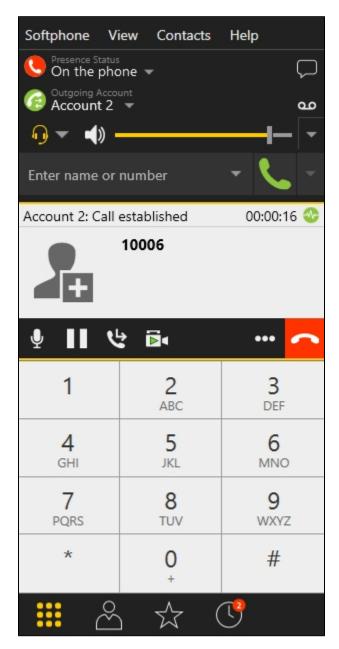
## Redirecting an audio file to a SIP call using /call/inject\_sound

- 1. For the test we use:
  - · two SIP accounts;
  - a softphone to answer the call;
  - the REST client of the Chrome browser.
- 2. On the WCS server create a directory: /usr/local/FlashphonerWebCallServer/media. Put a file in the RIFF WAV format there, for example test.wav.
- 3. Open the REST client. Send the /call/startup query to the WCS server and specify in its parameters:
  - parameters of your SIP account the call is made from;
  - the name of your second SIP account the call is made to.

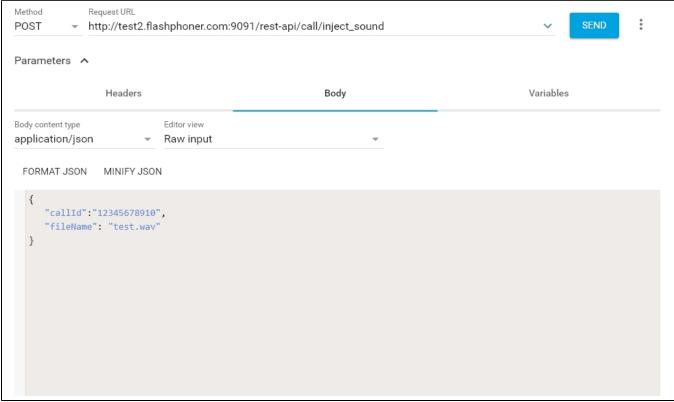


4. Receive the call in the softphone:



5. From the REST-client send the /call/inject\_sound query to the WCS server and specify in the query's parameters:

- the identifier of the call;the name of the applied audio file (test.wav).



6. Make sure the softphone plays the test file.

7. To terminate the call, click the corresponding button in the softphone.

## Known issues

1. There is no sound when injecting file to a call stream.

Symptoms: REST API query was correct with response code 200 OK, but there is no sound from file in the stream.

Solution:

a) inflashphoner.propertiesfile set the following parameter

```
generate_av_for_ua=all
```

b) in softphone settings specify a STUN server address, for example

```
stun.1.google.com:19302
```

on the appropriate page of SIP account settings

Account Voicemail	Topology	Prese	nce	Trans	р	ort Advance	d
Firewall Traversal							
Firewall traversal method:							
Auto–detect firewall traversal method using ICE (recommended)							
Discover public IP address (STUN)							
Use media relay (TURN)							
None							
Server address: stun.l.google.com:19302							
User name:							
Password:							
Port Ranges							
Range of ports use	ed for signal	ing	0	,	-	0	
Range of ports use	ed for RTP A	Audio:	0		-	0	
	\	/ideo:	0		-	0	