

# Logging

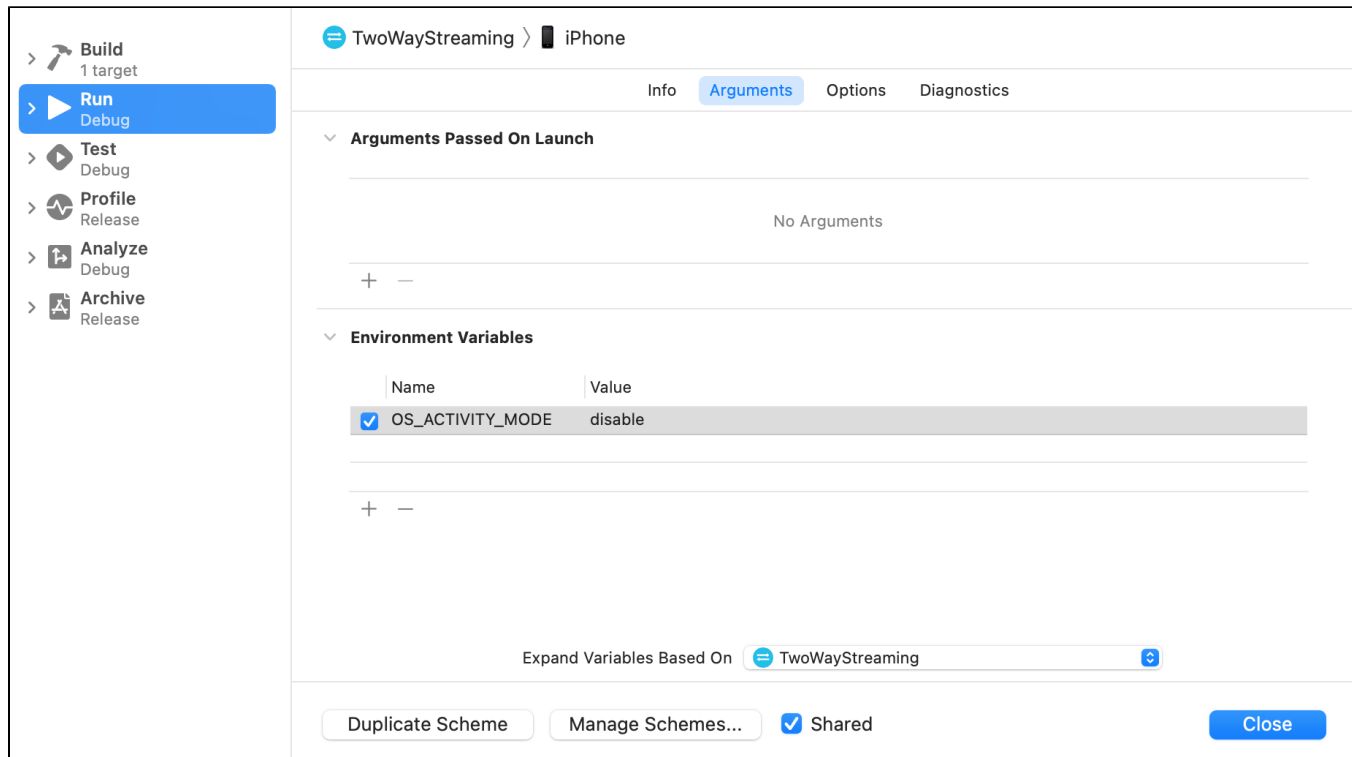
- [XCode logging management](#)
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Since build [2.6.28](#), iOS SDK logs events using [OSLog](#), this allows to change logging level in XCode and Console application

## XCode logging management

To change logging level in XCode, add the following environment variable to Scheme properties (XCode menu item Product/Scheme/Edit scheme...)

```
OS_ACTIVITY_MODE
```

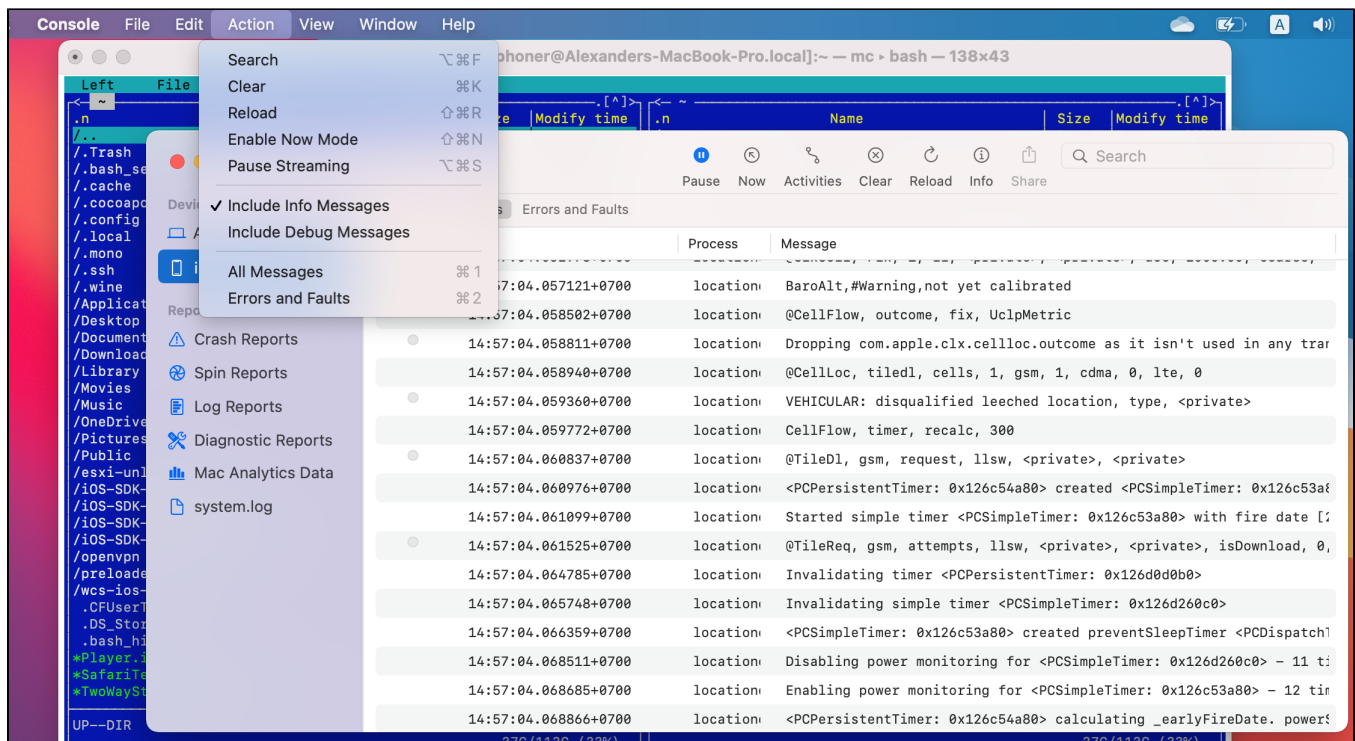


The following values may be used:

- info - logging on Info level
- debug - logging on Debug level
- disable - logging is disabled

## Console application logging management

By default, only error and fatal messages from device connected are displayed in Console application. To add Info or Debug level messages, choose the corresponding Action menu item



Please note that all the device processes output is collected in Console application, so the output should be filtered by application debugging.