

# Using WebRTC framework shipped with iOS SDK

- [Nested framework issue workaround in builds before 2.6.86](#)
- [Echo cancellation while publishing WebRTC stream](#)

Since build [2.6.10](#) iOS SDK is shipped with WebRTC framework patched to prevent microphone permissions request while playing WebRTC stream on iOS 14.

## Nested framework issue workaround in builds before [2.6.86](#)

WebRTC framework is nested which may lead to AppStore publishing issues. To workaround this, move WebRTC framework to the same level as FPWCSPi2.framework or FPWCSPi2Swift.framework

```
mv ./FPWCSPi2.framework/Frameworks/WebRTC.framework ./
rmdir ./FPWCSPi2.framework/Frameworks
```

Since build [2.6.86](#), WebRTC library is shipped as a separate framework, so the workaround is not needed any more.

See details about using frameworks in application [here](#)

## Echo cancellation while publishing WebRTC stream

Echo cancellation is enabled by default in WebRTC framework shipped with iOS SDK. WebRTC framework does not provide any settings to disable echo cancellation.