

CDN 2.1

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Overview

New CDN 2.1 implementation includes additional features comparing with [CDN 2.0](#):

- CDN nodes grouping by geographical (EU, US etc) or another basis
- CDN nodes can be used for transcoding purposes only by setting Transcoder role to certain node

CDN nodes grouping

Servers in a CDN can be grouped together by geographical (location), technical (GPU using for transcoding) and another basis. CDN group can be assigned to the server with the following parameter in [flashphoner.properties](#) file

```
cdn_groups=group1
```

The same server can belong to several groups. For example, server located in Europe and used for transcoding on GPU:

```
cdn_groups=EU,GPU
```

CDN groups are used to choose a route for stream playback.

All the servers not assigned to any group are considered to belong to the same group.

Transcoder CDN nodes

In order not to load the servers used for publishing and watching videos in a CDN with transcoding tasks, it is advisable to allocate server with increased computing performance for these tasks. For such nodes, in addition to Origin and Edge roles, Transcoder role is added.

```
cdn_role=transcoder
```

Transcoder node cannot be used to publish or play streams. This node interacts with Origin and Edge as follows:

1. Stream is published to Origin server
2. Transcoder pulls the stream from Origin server by Edge server request.
3. Transcoder performs stream transcoding by transcoding profile set by Edge server.
4. Edge server pulls the transcoded stream from Transcoder server to play it to subscriber.

The specific node for transcoding is selected when choosing a route for stream playback

Transcoding profiles

To set up transcoding parameters, special profiles are used on Edge server. Transcoding profiles file `cdn_profiles.yml` should be placed in `/usr/local/FlashphonerWebCallServer/conf` folder:

```
profiles:

- webrtc-144:
  audio:
    codec : opus
    rate : 48000
    channels : 2
  video:
    width : 256
    height : 144
    codecImpl : OPENH264
```

When stream playback is requested, transcoding profile name should be added to stream name to transcode this stream, for example

```
test-webrtc-144
```

It is recommended to set hyphenated profile names for convinience.

Profile parameters

Parameter	Values available	Description
Audio parameters		
codec	opus mpeg4-generic speex	Audio codec to use
bitrate	Depends on quality required and bandwidth available	Audio bitrate
rate	8000 11025 12000 16000 22050 24000 32000 44100 48000	Audio sample rate, kHz
channels	1 2	Channels quantity: mono or stereo
Video parameters		
codec	h264 vp8	Video codec to use
bitrate	Depends on quality required and bandwidth available	Video bitrate
width	Depends on quality required and bandwidth available	Picture width
height	Depends on quality required and bandwidth available	Picture height
codecImpl	FF OPENH264	Video codec used: based on FFmpeg or OpenH.264
gop	Depends on quality required and bandwidth available	Key frames frequency (GOP)
fps	Depends on quality required and bandwidth available	Frames frequency per second

quality	Depends on quality required and bandwidth available	Video quality
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When stream is transcoded on Edge server

Stream will be transcoded on Edge under the following conditions:

1. If server video codec priority is higher than profile video codec priority. For example, if the following profile is used

```
-opus-vp8:
audio:
  codec : opus
  rate : 48000
  channels : 2
video:
  width : 320
  height : 240
  gop : 60
  fps : 30
  codec : vp8
  codecImpl : FF
```

and the following codec priority is set in server properties

```
codecs=opus,...,h264,vp8,flv,mpv
```

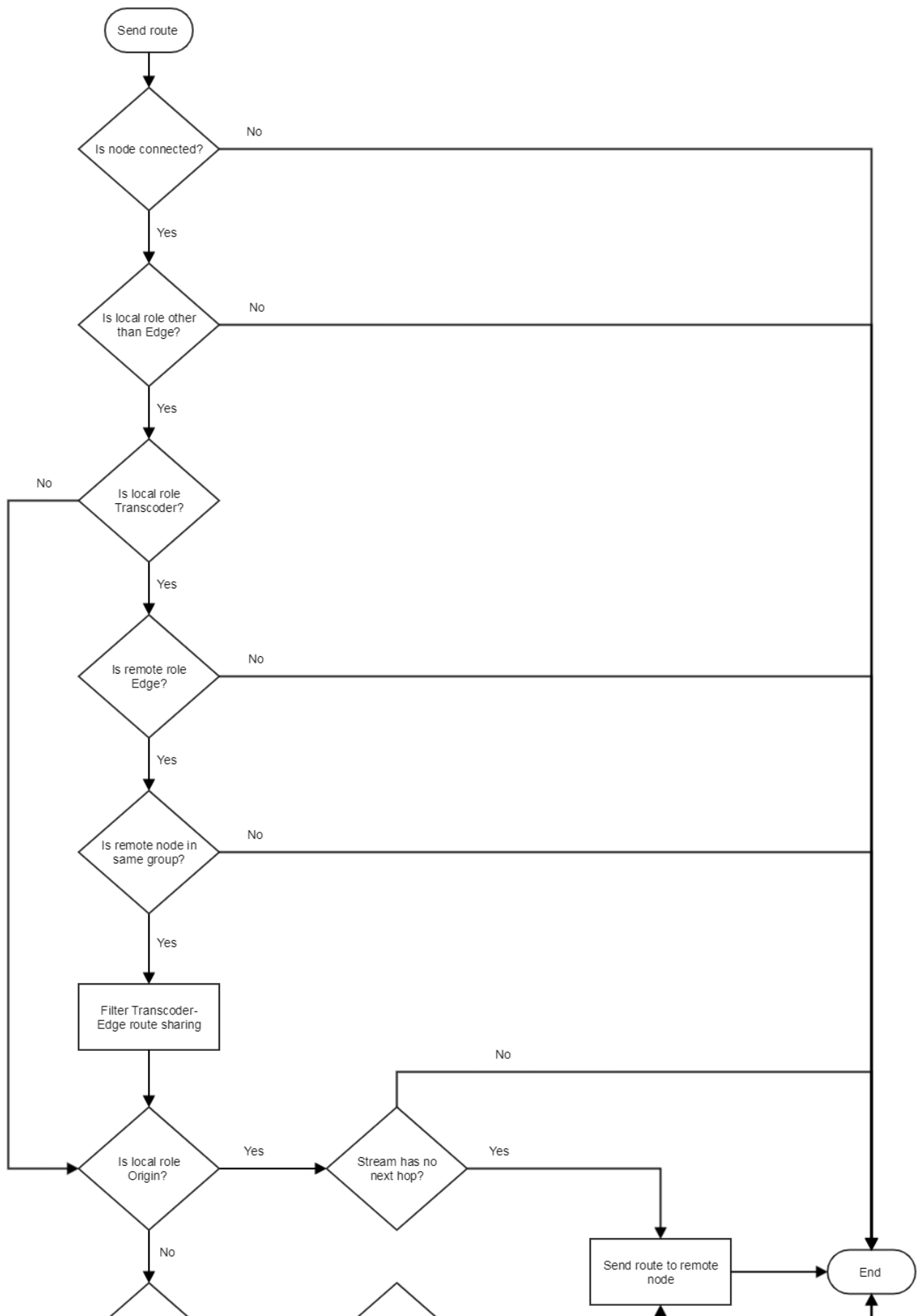
then VP8 stream will be transcoded to H264 because this codec has a higher priority.

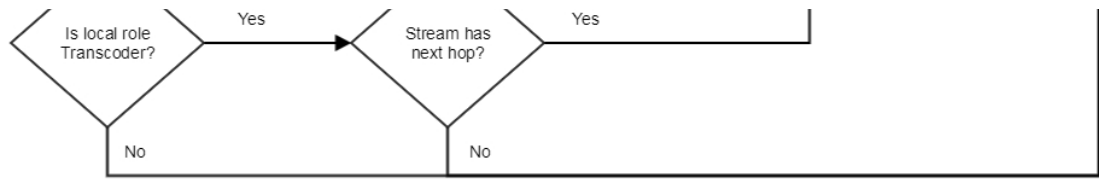
2. If there is no audio codec or sample rate from profile in subscribers' SDP, audio track will be transcoded to one of formats supported by subscriber.

Choosing a route for stream playback

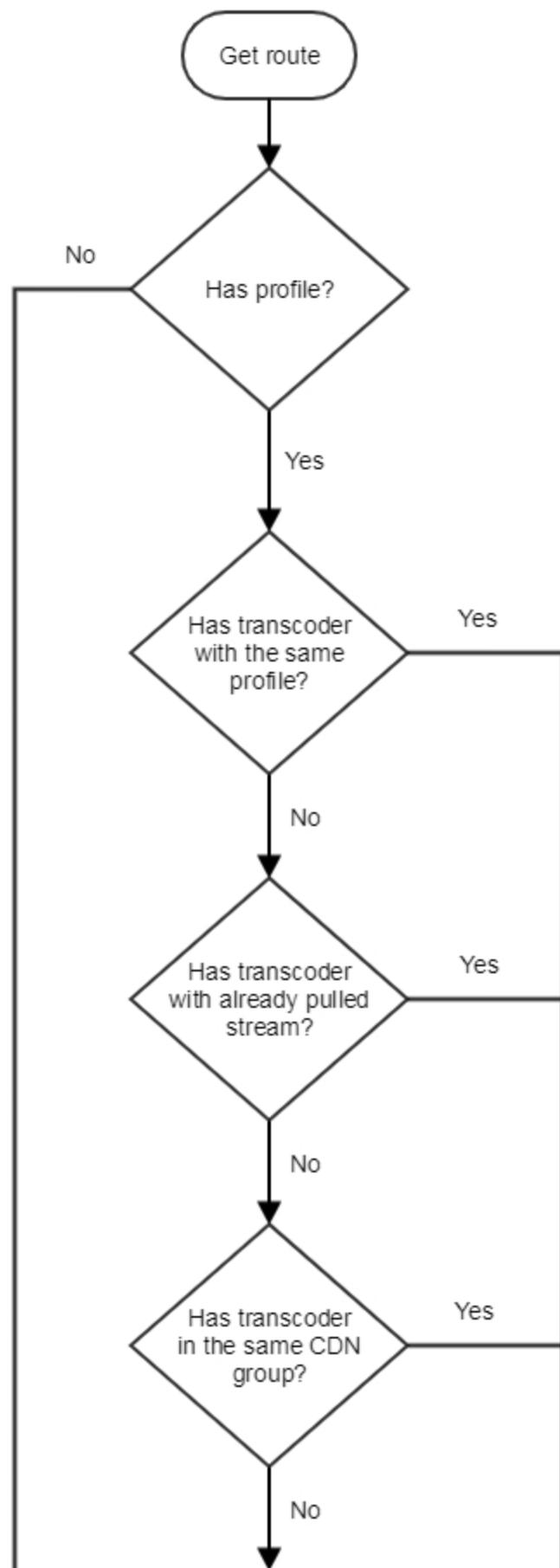
CDN routes are based on the following periodic data sendings between CDN nodes:

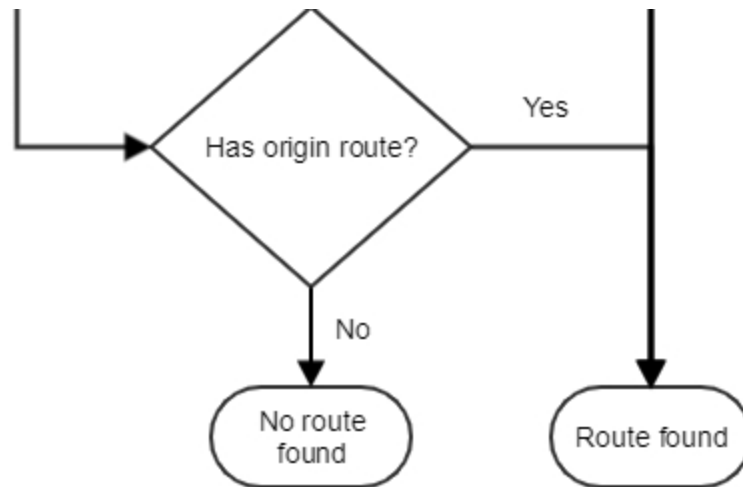
- Origin sends published streams data to Transcoder and Edge;
- Transcoder sends pulled streams data to Edge in the same group;
- Edge sends nothing and is always an end point of a route.





A route for stream playback on Edge server is chosen as follows:





1. If transcoding profile is set on Edge server:

1.1. If there is the stream with such name on Transcoder node in the same group with Edge:

1.1.1. If the stream is already transcoded by this profile, Edge pulls the stream from Transcoder

1.1.2. If the stream is transcoded by another profile:

1.1.2.1. Stream will be transcoded by profile set

1.1.2.2. Edge will pull the stream from Transcoder

1.2. If Transcoder that belongs to the same group with Edge can pull the stream with such name from Origin:

1.2.1. Transcoder will pull the stream from Origin

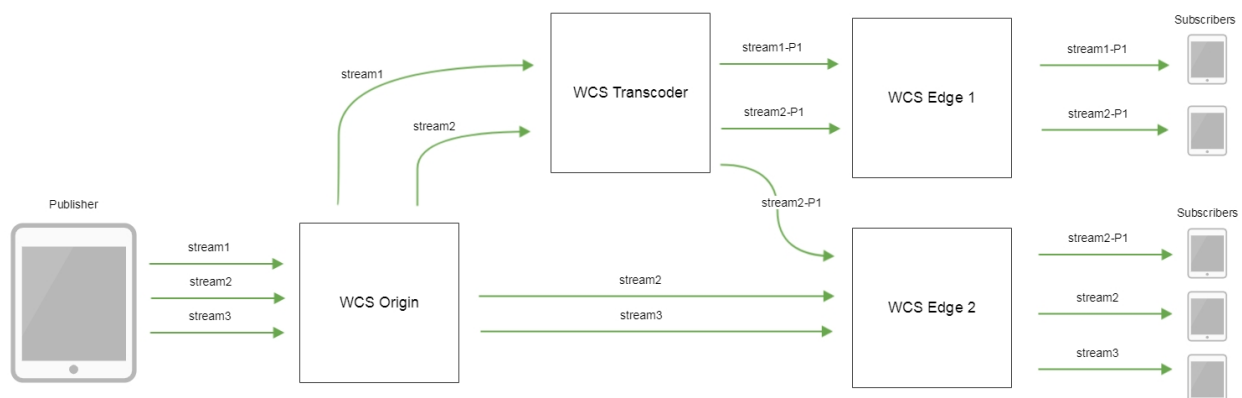
1.2.2. The stream will be transcoded by the profile set.

1.2.3. Edge will pull the stream from Transcoder

1.3. In other cases, Edge pulls the stream from Origin

2. If transcoding profile is not set on Edge server, Edge pulls the stream from Origin

An example of streams translation via CDN with Transcoder nodes



Where

- stream1, stream2, stream3 – streams published to Origin server
- stream1-P1 – stream1 stream transcoded by settings profile P1
- stream2-P1 –stream1 stream transcoded by settings profile P2

Getting stream routes information with REST API

To get an information about CDN stream routes REST API query/cdn/stream/show_routes is used

REST query should be HTTP/HTTPS POST request as follows:

- HTTP:http://test.flashphoner.com:8081/rest-api/cdn/stream/show_routes
- HTTPS:https://test.flashphoner.com:8444/rest-api/cdn/stream/show_routes

Where:

- test.flashphoner.com - WCS server address
- 8081 - a standard WCS REST / HTTP port
- 8444 - a standard WCSHTTPS port
- rest-api - mandatory part of URL
- /cdn/stream/show_routes- REST query used

REST queries and responses

REST query	REST query body example	REST response example	Response states	Description
/cdn/stream/show_routes	<pre>{ "streamName": "test-webrtc-144" }</pre>	<pre>{ "REQUESTED-PROFILE": ["AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}", "VIDEO{width=256, height=144, gop=null, fps=null, bitrate=0, codec='h264', codecImpl='OPENH264', quality=null}"], "1-PROFILE-192.168.1.220": ["AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}", "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='null', quality=null}", "VIDEO{width=320, height=180, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='FF', quality=null}", "VIDEO{width=256, height=144, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='OPENH264', quality=null}"], "2-STREAM-192.168.1.220": ["AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}", "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}", "VIDEO{width=320, height=180, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='FF', quality=null}", "VIDEO{width=256, height=144, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='OPENH264', quality=null}"], "3-NEW-TRANSCODER-192.168.1.220": [], "4-PROXY-192.168.1.219": ["AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}", "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}"] }</pre>	200 – OK 500 – Internal Server Error	Show CDN stream routes

Parameters

Description	Example
Stream name (including transcoding profile if necessary)	test-webrtc-144

Transcoding profile requested parameters	
Profile requested parameters	REQUESTED-PROFILE
Audio parameters	AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}
Video parameters	VIDEO{width=256, height=144, gop=null, fps=null, bitrate=0, codec='h264', codecImpl='OPENH264', quality=null}
Transcoder stream parameters	
Transcoding profiles used by Transcoder parameters	1-PROFILE-192.168.1.220
Stream pulled from Origin by Transcoder parameters	2-STREAM-192.168.1.220
Audio parameters	AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}
Video parameters (according to transcoding profiles used)	VIDEO{width=320, height=180, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='FF', quality=null}
Stream parameters that Transcoder can pull from Origin	3-NEW-TRANSCODER-192.168.1.220
Origin stream parameters	
Stream published to Origin parameters	4-PROXY-192.168.1.219
Audio parameters	AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}
Video parameters	VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}

CDN routes checking examples

Let's look how to check some CDN routes build for stream playback.

For example we use three nodes CDN:

- 192.168.1.219 - Origin
- 192.168.1.220 - Transcoder
- 192.168.1.221 - Edge

WebRTC H264+opus (48 kHz, stereo) stream named test is published to Origin

Stream pulling from Origin without transcoding if publishing and playback profiles are equal

Stream named test is played on Edge by profile

```
-webrtc-opus-video-proxy:
  audio:
    codec : opus
    rate  : 48000
    channels : 2
  video:
    codec: h264
```

The response to this query

```
http://192.168.1.221:8081/rest-api/cdn/stream/show_routes
{
  "streamName": "test-webrtc-opus-video-proxy"
}
```

should be interpreted as follows:

1. Profile requested parameters:

```
"REQUESTED-PROFILE": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='h264', codecImpl='null', quality=null}"
],
```

2. Stream is pulled from Origin:

```
"1-PROXY-PROFILE-192.168.1.219": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}"
],
```

3. Stream can be pulled from Transcoder

```
"2-NEW-TRANSCODER-192.168.1.220": [],
```

4. But is pulled from Origin because stream publishing parameters are equal to requested playback parameters:

```
"3-PROXY-192.168.1.219": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}"
]
```

Stream pulling from Transcoder with audio transcoding

Stream named test is played on Edge by profile

```
-webrtc-pcma-video-proxy:
audio:
  codec : pcma
  rate  : 8000
  channels : 1
```

The response to this query

```
http://192.168.1.221:8081/rest-api/cdn/stream/show_routes
{
  "streamName": "test-webrtc-pcma-video-proxy"
}
```

should be interpreted as follows:

1. Profile requested parameters:

```
"REQUESTED-PROFILE": [
  "AUDIO{bitrate=0, codec='pcma', rate=8000, channels=1}"
],
```

2. Transcoding profile is created on Transcoder:

```
"1-PROFILE-192.168.1.220": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='null', quality=null}",
  "AUDIO{bitrate=0, codec='PCMA', rate=8000, channels=1}"
],
```

3. Stream is pulled from Transcoder

```
"2-STREAM-192.168.1.220": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='null', quality=null}",
  "AUDIO{bitrate=0, codec='PCMA', rate=8000, channels=1}"
],
"3-NEW-TRANSCODER-192.168.1.220": [],
```

4. Stream publishing to Origin parameters:

```
"3-PROXY-192.168.1.219": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}"
]
```

Stream pulling from Transcoder with video transcoding

Stream named test is played on Edge by profile

```
-opus-vp8:
audio:
  codec : opus
  rate : 48000
  channels : 2
video:
  width : 320
  height : 240
  gop : 60
  fps : 30
  codec : vp8
  codecImpl : FF
```

The response to this query

```
http://192.168.1.221:8081/rest-api/cdn/stream/show_routes
{
  "streamName": "test-webrtc-opus-vp8"
}
```

should be interpreted as follows:

1. Profile requested parameters:

```
"REQUESTED-PROFILE": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=320, height=240, gop=60, fps=30, bitrate=0, codec='vp8', codecImpl='FF', quality=null}"
],
```

2. Transcoding profile is created on Transcoder:

```
"1-PROFILE-192.168.1.220": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}",
  "VIDEO{width=320, height=240, gop=60, fps=30, bitrate=0, codec='VP8', codecImpl='FF', quality=null}"
],
```

3. Stream is pulled from Transcoder

```
"2-STREAM-192.168.1.220": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}",
  "VIDEO{width=320, height=240, gop=60, fps=30, bitrate=0, codec='VP8', codecImpl='FF', quality=null}"
],
"3-NEW-TRANSCODER-192.168.1.220": [],
```

4. Stream publishing to Origin parameters:

```
"3-PROXY-192.168.1.219": [
  "AUDIO{bitrate=0, codec='opus', rate=48000, channels=2}",
  "VIDEO{width=0, height=0, gop=null, fps=null, bitrate=0, codec='H264', codecImpl='', quality=null}"
]
```

CDN nodes authentication

Nodes trying to connect to CDN can be authenticated by IP address. Node addresses allowed to connect to CDN should be set in the following parameter

```
cdn_allowed_ips=192.168.1.39, 192.168.100.64, 192.168.101.65
```

This parameter can also set address masks, for example

```
cdn_allowed_ips=192.168.1.39, 192.168.100.0/24
```

Every CDN node with this setting will only accept CDN connections from nodes whose addresses match those listed, either exactly or by mask. All other CDN connections will be rejected.

Backward compatibility with CDN 2.0

CDN 2.1 backward compatibility with CDN 2.0 is supported in the following cases:

1. Edge 2.0 can pull streams from Origin 2.1
2. Edge 2.1 can pull streams from Origin 2.0

In these cases transcoding works according to codecs and SDP setup [as defined for CDN 2.0](#).

Known limits

1. It is strongly not recommended to publish streams with same name to two Origin servers in the same CDN.
2. A stream published to one of Origin servers should be played on the same Origin server or any Edge server (through Transcoder server if necessary), but should not be played from another Origin server in the same CDN.