

License types and server requirements

There are the following WCS licenses

30 days trial

This type of license allows to test Web Call Server functions and to develop your own applications. One license key may be applied to several servers, for example, to deploy a test CDN. Trial license can be extended to 180 days for development and testing purposes by request to sales@flashphoner.com.

Limits

1. Watermark and sound message in streams published
2. Forum support only <https://forum.flashphoner.com/>

Requirements

1. Initial access to license server <https://my.flashphoner.com/> for activation (HTTPS)
2. Permanent access (hourly) to pool.ntp.org (NTP)

Monthly subscription

This is the main type of licensing. The cost depends on servers number using the same license key simultaneously, and their time of work.

Limits

1. Forum support only <https://forum.flashphoner.com/>

Requirements

1. Permanent access (every 15 minutes) to license server <https://my.flashphoner.com/> (HTTPS)

Standalone

This license type is intended to use on isolated servers which have no permanent access to the Internet.

Limits

1. Forum support only <https://forum.flashphoner.com/>

Requirements

1. Initial one-time access to license server <https://my.flashphoner.com/> for activation (HTTPS)

There is also Enterprise license with extended support.

You can find licenses cost and conditions details [here](#).