Automatic streams capture on server start

WCS allows to capture streams from certain sources automatically on server start. These streams are published on server to play or republish them.

Supported capture technologies:

- RTMP
- RTSP
- WebRTC
- Pcap (stream capture from dump file)

The following [parameter] in flashphoner.properties file must be set to capture stream on server start

```
pull_streams=rtmp://rtmp.server.com/live/stream1
```

Stream captured will be named on server as source URL.