

Alarm management

It is possible to obtain metric value changes in realtime, when metric value has exceeded or dropped below specified threshold. That can be done using alarms, which can be obtained via STOMP over Websocket by `/alarms` event subscription.

Alarms can be managed using [Websocket API](#) or [REST API](#).

Alarm creation

A new alarm can be created with `/api/alarm/create` request

API	Request	Response	Response status
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API	Request	Response	Response status
WS API	<pre> SEND destination :/app/api/alar m/create content- length:174 { "requestId ":"c71ec29d -b292-46c0- 9138- a8ff434f2c3 e", "realm":"/ api/alar m/create", "payload": { "type":"0", "name":"ala rm1", "value":"10 0000", "metric":"3 ", "node":"3", "time":"100 0" } } </pre>	<pre> MESSAGE destination :/user/serv ice content- type:applic ation/json; charset=UTF -8 subscription:sub-1 message- id:3-51 content- length:84 { "requestId ":"c71ec29d -b292-46c0- 9138- a8ff434f2c3 e", "status":2 00, "reason":" SUCCESS" } </pre>	200 OK 400 Object not found 500 Persist exception

API	Request	Response	Response status
REST API	<pre> POST: /api/alarm/ create "application/json; charset=utf-8" { "type": "0" , "name": "alarm2", "value": "100000", "metric": "3", "node": "3" , "time": "1000" } </pre>	<pre> { "status": 200, "reason": "SUCCESS" } </pre>	200 OK 400 Object not found 500 Persist exception

Where

- `type` – alarm type:
 - `0` – value has dropped below the threshold
 - `1` – value has exceeded the threshold
 - `2` - value is equal to threshold
 - `4` - monotonically increasing value has decreased
 - `5` - monotonically decreasing value has increased
- `name` – alarm name
- `value` – threshold value
- `metric` – metric identifier (for example, video bitrate)
- `node` – node identifier
- `time` – time in milliseconds during which the metric value must be above or below the threshold

In the example above, an alarm, which is triggered if the video bitrate of the stream drops below 100 kbps for more than 1 second, was created.

If node Id is not set, the alarm applies to all the nodes on backend server.

A number of alarms may be set for the same metric, for example, to set low and high bitrate thresholds.

Alarm changing

An alarm parameters can be changed with `/api/alarm/update` request:

API	Request	Response	Response status
WS API	<pre>SEND destination :/app/api/a larm/update content- length:183 { "requestId ": "a60920eb -257a-451f- 937f- 1226a385661 0", "realm": "/ api/alarm/u pdate", "payload": { "id": "6", "type": "0", "name": "ala rm1", "value": "10 0000", "metric": "3 ", "node": "3", "time": "100 0" } }</pre>	<pre>MESSAGE destination :/user/serv ice content- type:applic ation/json; charset=UTF -8 subscriptio n:sub-1 message- id:3-56 content- length:84 { "requestId ": "a60920eb -257a-451f- 937f- 1226a385661 0", "status": 2 00, "reason": " SUCCESS" }</pre>	200 OK 400 Object not found 500 Persist exception

API	Request	Response	Response status
REST API	<pre> POST: /api/alarm/ update "application/ json; charset=utf -8" { "id": "7", "type": "0" , "name": "al arm2", "value": "1 0000", "metric": " 3", "node": "3" , "time": "10 00" } </pre>	<pre> { "status": 2 00, "reason": " SUCCESS" } </pre>	200 OK 400 Object not found 500 Persist exception

Where

- **id** – alarm identifier
- **type** – alarm type:
 - **0** – value has dropped below the threshold
 - **1** – value has exceeded the threshold
 - **2** - value is equal to threshold
 - **4** - monotonically increasing value has decreased
 - **5** - monotonically decreasing value has increased
- **name** – alarm name
- **value** – threshold value
- **metric** – metric identifier (for example, video bitrate)
- **node** – node identifier
- **time** – time in milliseconds during which the metric value must be above or below the threshold

Alarm deletion

Alarm can be deleted with `/api/alarm/delete` request:

API	Request	Response	Response status
WS API	<pre>SEND destination :/app/api/a larm/delete content- length:101 { "requestId ": "c108dbf9 -35c0-42e5- 814c- 0eec57c4de8 e", "realm": "/ api/alarm/d elete", "payload": { "id": "6" } }</pre>	<pre>MESSAGE destination :/user/serv ice content- type:applic ation/json; charset=UTF -8 subscription:sub-1 message- id:3-57 content- length:84 { "requestId ": "c108dbf9 -35c0-42e5- 814c- 0eec57c4de8 e", "status":2 00, "reason": " SUCCESS" }</pre>	200 OK 400 Object not found 500 Persist exception
REST API	<pre>POST: /api/alarm/ delete "applicatio n/json; charset=utf -8" { "id": "7" }</pre>	<pre>{ "status":2 00, "reason": " SUCCESS" }</pre>	200 OK 400 Object not found 500 Persist exception

Where

- `id` – alarm identifier

STOMP messages about the alarm triggering stop when it is deleted.

Obtaining alarm information

An alarm information can be obtained with `/api/alarm/list` request

API	Request	Response	Response status

API	Request	Response	Response status
WS API	<pre> SEND destination :/app/api/alar m/list content- length:98 { "requestId ":"d8e79851 -85eb-4df1- bd3a- 9f13090e8be 5", "realm":"/ api/alar m/list", "payload": { "id":"" } } </pre>	<pre> MESSAGE destination :/user/serv ice content- type:applic ation/json; charset=UTF -8 subscription:sub-1 message- id:3-60 content- length:177 { "requestId ":"d8e79851 -85eb-4df1- bd3a- 9f13090e8be 5", "status":2 00, "reason":" SUCCESS", "payload": [{ "id":8, "name":"ala rm1", "type":0, "value":100 000, "time":1000 , "metric":3, "node":3 }] } </pre>	200 OK 400 Object not found 500 Persist exception

API	Request	Response	Response status
REST API	<pre>POST: /api/alarm/ list "application/json; charset=utf-8" { "id":"" }</pre>	<pre>{ "status": 200, "reason": "SUCCESS", "payload": [{ "id": 8, "name": "alarm1", "type": 0, "value": 100000, "time": 1000, "metric": 3, "node": 3 }]</pre>	200 OK 400 Object not found 500 Persistent exception

Where

- `id` – alarm identifier
- `type` – alarm type:
 - `0` – value has dropped below the threshold
 - `1` – value has exceeded the threshold
 - `2` - value is equal to threshold
 - `4` - monotonically increasing value has decreased
 - `5` - monotonically decreasing value has increased
- `name` – alarm name

- `value` – threshold value
- `metric` – metric identifier (for example, video bitrate)
- `node` – node identifier
- `time` – time in milliseconds during which the metric value must be above or below the threshold

If alarm Id is set, the response will contain only that alarm information. If alarm Id is not set, the response will contain list with all the alarms on backend server.

For every alarm, the response contains the same fields as `/api/alarm/update` request.

Alert message receiving

Alert messages are received if client is subscribed to `/alarms` queue. Alert message looks as follows:

```
MESSAGE
destination:/alarms
content-type:application/json;charset=UTF-8
subscription:sub-0
message-id:4-187
content-length:242

{
  "timestamp":1561101716609,
  "status":"RAISED",
  "alarmType":"LESS",
  "alarmValue":700000,
  "alarmName":"alarm1",
  "mediaId":"617691c0-93f2-11e9-8808-938c74814152",
  "metricEnumName":"VIDEO_RATE",
  "metricValue":400232,
  "nodeHostName":"test.flashphoner.com"
}
```

Where:

- `timestamp` - time of alarm raised or cleared
- `status` - alarm state:
 - `RAISED` - alarm is raised
 - `CLEARED` - alarm is cleared
- `alarmType` - alarm type:
 - `LESS` – value has dropped below the threshold
 - `MORE` – value has exceeded the threshold
 - `EQUAL` - value is equal to threshold

- `MONOTONIC_UP` - monotonically increasing value has decreased
- `MONOTONIC_DOWN` - monotonically decreasing value has increased
- `alarmValue` - alarm threshold value
- `alarmName` - alarm name
- `mediaId` - media session identifier for the stream which event is occurred
- `metricEnumName` - metric name
- `metricValue` - metric value by which alarm was raised or cleared
- `nodeHostName` - server hostname on which the stream is published or played